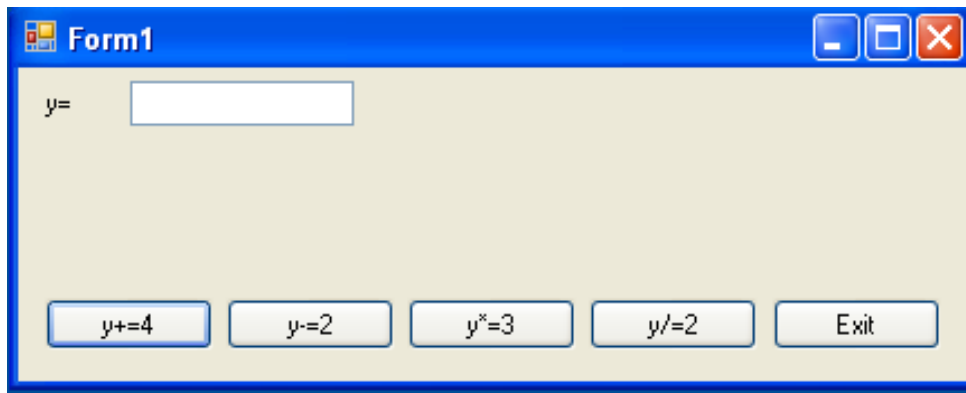


Change the Text properties as follows:



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Write the following code:

```
private void button1_Click_1(object sender, EventArgs e)
{
    double y;
    y = double.Parse(textBox1.Text);
    y += 4;
    textBox1.Text = y.ToString();
}
```

```
private void button2_Click(object sender, EventArgs e)
{
    double y;
    y = double.Parse(textBox1.Text);
    y -= 2;
    textBox1.Text = y.ToString();
}
```

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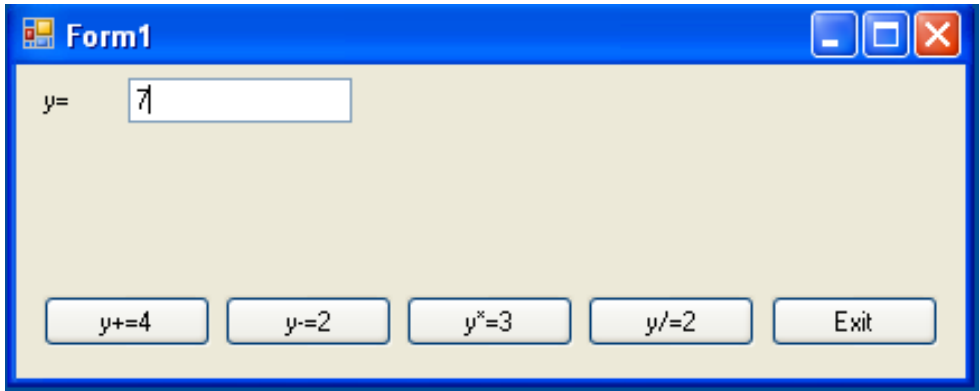
```
private void button3_Click(object sender, EventArgs e)
{
    double y;
    y = double.Parse(textBox1.Text);
    y *= 3;
    textBox1.Text = y.ToString();
}
```

```
private void button4_Click(object sender, EventArgs e)
{
    double y;
    y = double.Parse(textBox1.Text);
    y /= 2;
    textBox1.Text = y.ToString();
}
```

```
private void button5_Click(object sender, EventArgs e)
{
    Application.Exit();
}
```

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Write 7 in the textBox1



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